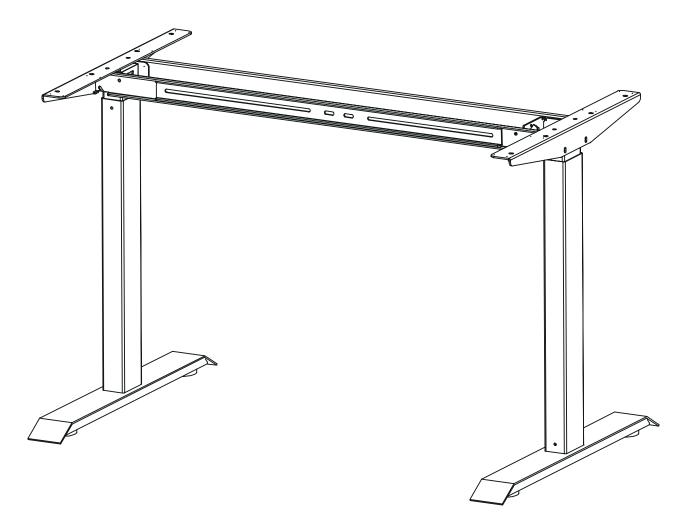
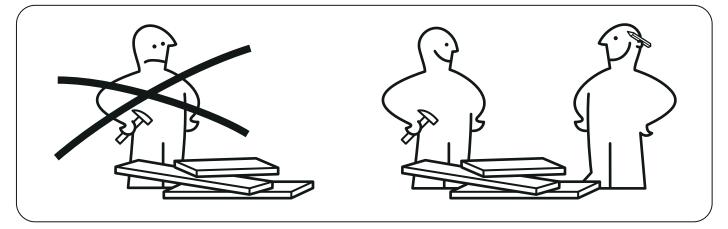


ASSEMBLY INSTRUCTIONS

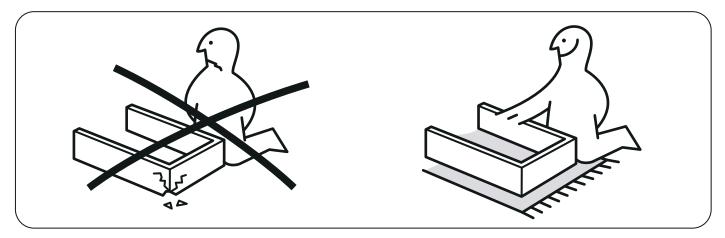
FOLDING HEIGHT ADJUSTABLE DESK



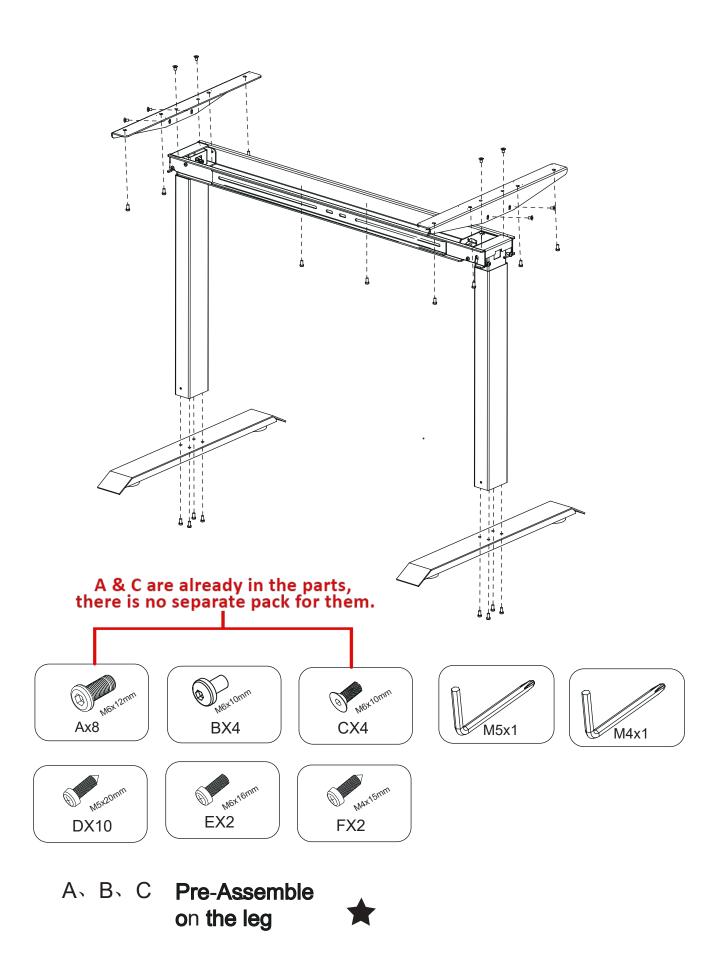
Need Two Or More People To Complete

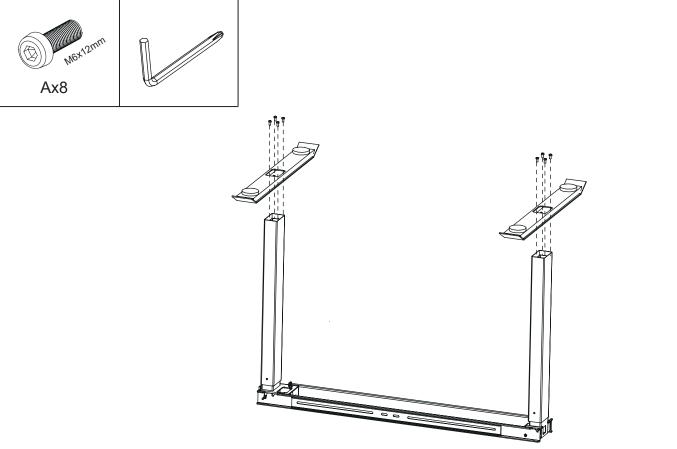


Assemble Item On a Clean Flat Surface

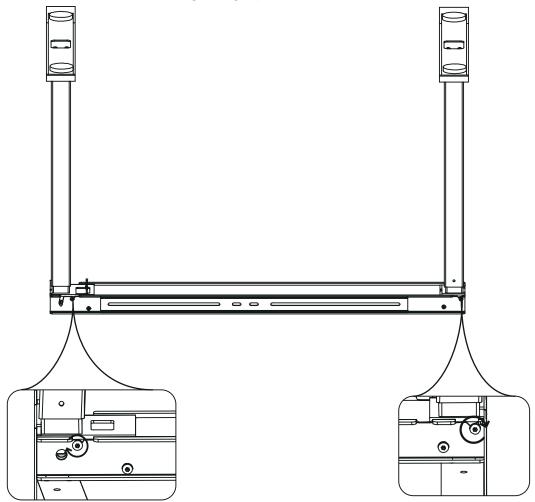


- Please check you have all hardware before assembling.
- Please ensure you have the name of the item and hardware part required and quantity.
- Please contact us by mail, if you have any questions, and we will reply you ASAP.
- Enjoy your new purchase!

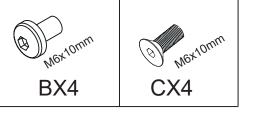


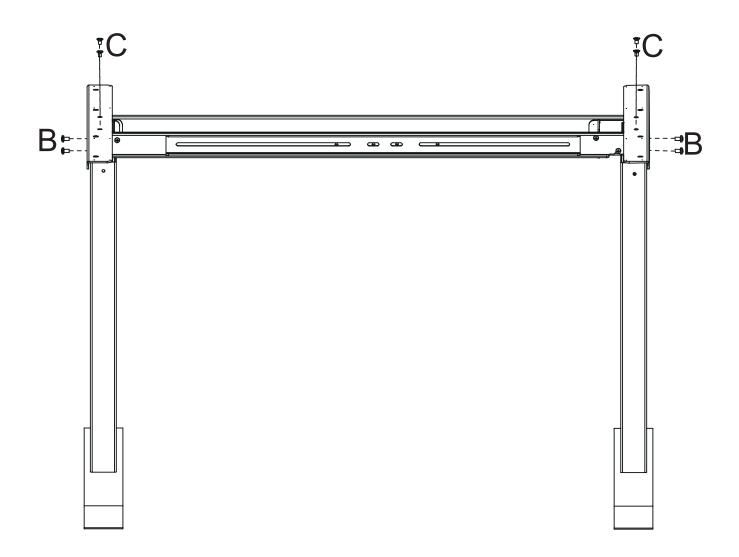


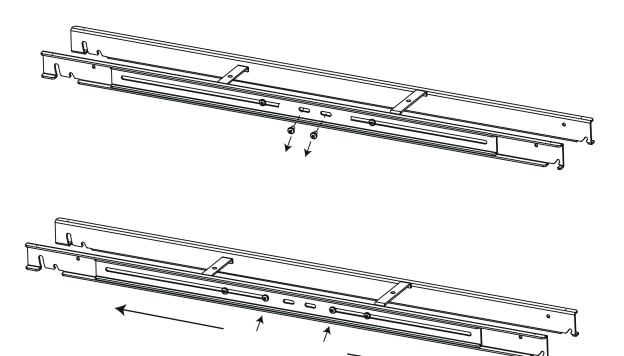
Open the frame to the right angle position. Assemble the base.



Tighten the screws for the foot. And don't forget tighten the folding legs.

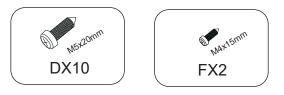


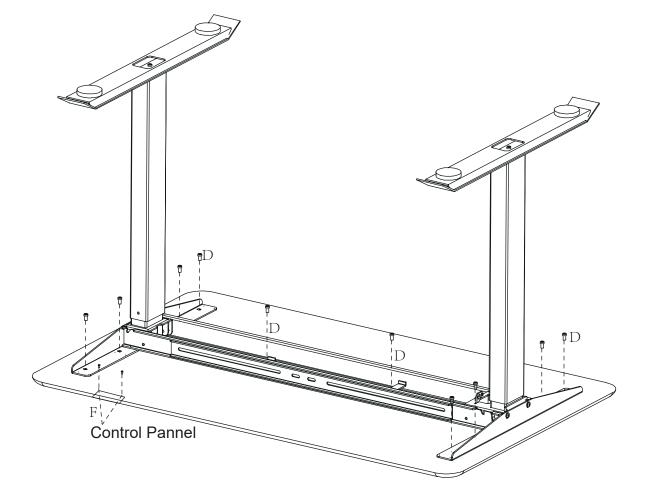


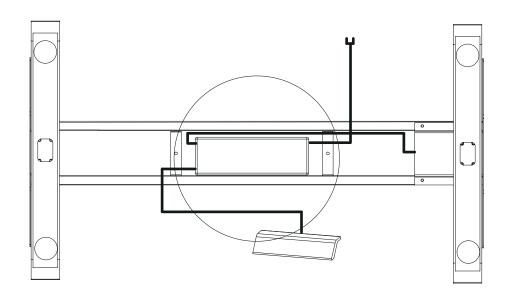


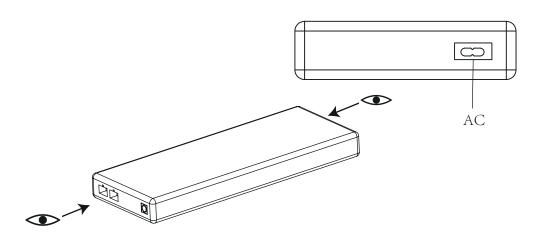


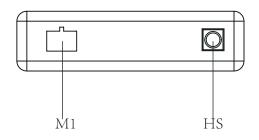
Loose the screws firstly, choose an ideal width, then tighten the screws in the position.



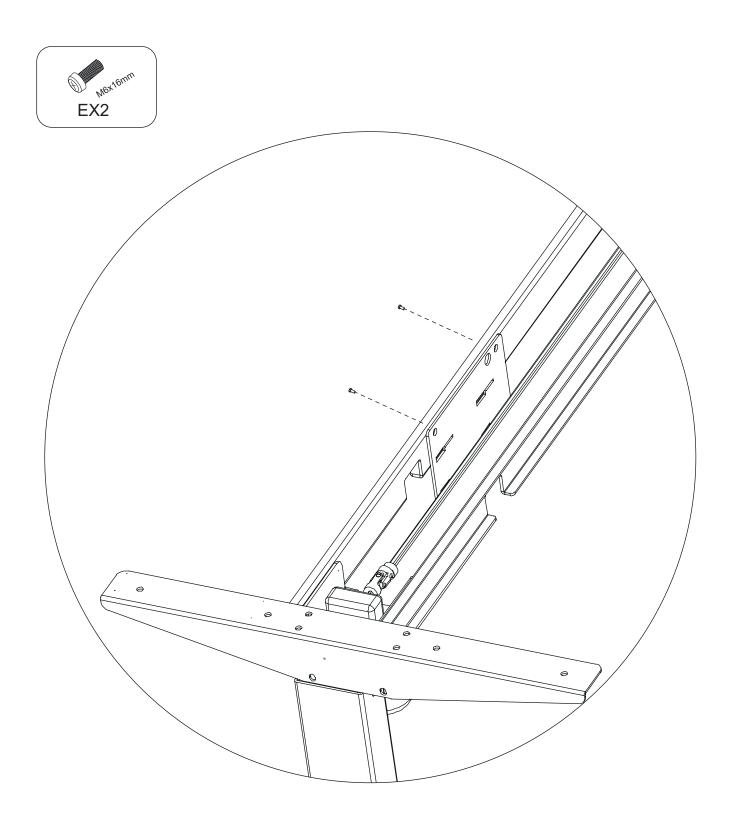




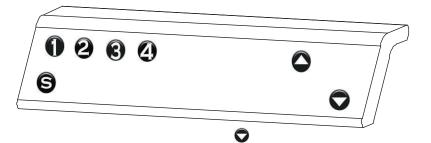




Put the control box in the cable tray. -insert the motor plug in M1 -insert the control panel plug in HS -insert the power plug in AC



Assemble the control box



Function	Button operation instruction
Reset	In the condition of "E10, E20 and E60" or basic position mode, long press 3 seconds, loosen it until it shows "rES", the desk runs to the bottom and rebounds to certain height, reset finishes and shows lowest position height.
Manu-up	Press 🔷 and display real height
Manu-down	Press 👽 and display real height
Memory Position 1	After press S , the interface flashes and set memory position, press 🕦 until H1 appears, release button and it comes back to current height.
Memory Position 2	After press $old S$, the interface flashes and set memory position, press $old 2$ until H2 appears, release button and it comes back to current height.
Memory Position 3	After press 🧐 , the interface flashes and set memory position, press 🕄 until H3 appears, release button and it comes back to current height.
Memory Position 4	After press S , the interface flashes and set memory position, press Ø until H4 appears, release button and it comes back to current height.
call memory position 1	Press 🌒 until 1 appears, release the button, it runs to corresponding height and displays current position.
call memory position 2	Press 왿 until 2 appears, release the button, it runs to corresponding height and displays current position.
call memory position 3	Press 🕄 until 3 appears, release the button, it runs to corresponding height and displays current position.
call memory position 4	Press 🕘 until 4 appears, release the button, it runs to corresponding height and displays current position.
Metric and English unit conversion	Press \bigcirc for 3 seconds and it will display S, double press \bigcirc , it shows "In" or "SI", Press \bigcirc or \bigcirc to choose the English Unit(In) or Metric Unit(SL), press \bigcirc to confirm and it will adjust in three seconds.
	Press S for 3 seconds and it will display S, double press S , it shows "In" or "SI", Press O or O to choose the English Unit(In) or Metric Unit(SL), press S to confirm and it will adjust in three seconds.
Rebound set; L1: OFF L2:Light level L3: Normal level L4: Heavy level	Press S for 3 seconds and it will display S, press S it wiill shows "Un"
	Press 🛇 or 🛇 until it shows "CF", press 🛇 to confirm. Press 🛇 or 🗢 to choose "OFF", press 🛇 to confirm.
	Press S for 3 seconds and it will display S, press S it will shows "Un" L2: Press O or O un⊠l it shows "CF", press S to confirm. Press or O to choose "L", press to confirm.
	Press S for 3 seconds and it will display S, press S it wiill shows "Un" L3: Press O or O until it shows "CF", press S to confirm. Press O or O to choose "N", press S to confirm.
	Press S for 3 seconds and it will display S, press S it wiill shows "Un" L4: Press O or O until it shows "CF", press S to confirm. Press O or O to choose "H", press S to confirm.
Handle brightness set: 3-level adjustable: low, normal,high	Press S for 3 seconds and it will display S, press S it wiill shows "Un" Press O or O until it shows "Br", press S to confirm. Press O or O to choose "L", "N""H" press S to confirm.