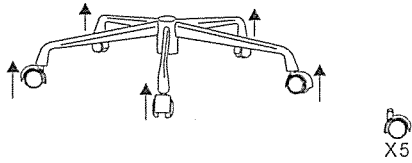
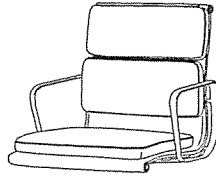


# PLOWM/B

(1)



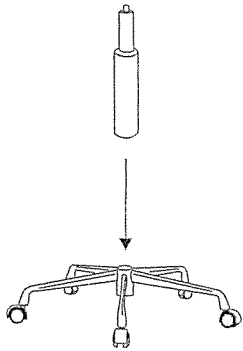
(2)



(3)



A



B

